

Matthew Grimm

773.870.0618

matt@mrgrimm.com

www.mrgrimm.com

Experience

Phosphor Games

2011 – Present

Audio Lead

- Responsible for overseeing all aspects of Audio for multiple projects.
- Established and maintained a well-defined audio aesthetic for each game.
- Created original and compelling sound effects for all titles.
- Directed and recorded voice talent.
- Managed contractors and composers.
- Coordinated with publishers and talent agencies.

Netherrealm Studios

2009 – 2011

Senior Sound Designer

- Created original sound effects for all projects.
- Mixed and mastered surround cinemas and music.
- Recorded location audio, foley and dialog.
- Authored and implemented final assets with various implementation tools.

Midway Games Chicago

2007 – 2009

Senior Sound Designer

- Created original sound effects for all projects.
- Mixed and mastered surround cinemas and music.
- Analyzed and designed technical audio requirements for proprietary sound authoring and implementation tools.
- Coordinated with outsources in creation of proprietary sound authoring and implementation tools.
- Recorded location audio, foley and dialog.
- Authored and implemented final assets with various implementation tools.

Freelance

2002 - 2007

Sound Designer

- Created original and unique sound effects in the aesthetic of the specific project.
- Mixed surround cinemas and music.
- Recorded location audio, foley and dialog in line with requirements of the specific project.
- Authored and implemented final assets.

Electric Lounge 2006 - 2008*Pro Tools Instructor*

- Taught classes specializing in post-production and midi sequencing.
- Taught multiple course levels.
- Maintained and updated course work as new software versions were released.
- Offered private instruction and on location technical support.

Airstream Audio 2006 - 2007*Audio Engineer*

- Recorded voice over and foley, and created sound effects for t.v. and radio commercials.
- Operated ISDN lines for remote recording sessions.
- Authored DVDs for client and studio production reels.

EV Productions 2005 – 2006*Audio Engineer*

- Tracked various music groups including rock, jazz and soloists.
- Mixed and mastered music from multitrack recording sessions and for musical compilations.
- Created sound effects and authored DVDs.

Tools

Content Creation

- Pro Tools HD, Vegas, Sound Forge

Development

- UE3 Sound System and Kismet Visual Scripting, FMOD, Wwise

Additional

- Soundminder, Netmix, Basehead

Education**Columbia College Chicago** 2000 – 2004

BA in Audio Arts and Acoustics with a concentration in Sound for Film.

References

Available on request.

Games

Nether	PC	Audio Lead	Phosphor Games
WWZ	Mobile	Audio Lead	Phosphor Games
Man of Steel	Mobile	Audio Lead	Phosphor Games
Horn	Mobile	Audio Lead	Phosphor Games
Kinect Fun Labs: Sparklers	Kinect	Audio Lead	Phosphor Games
Kinect Adventures!: Space Pop	Kinect	Audio Lead	Phosphor Games
Game Party: Champions	Wii U	Audio Lead	Phosphor Games
The Dark Meadow	Mobile	Audio Lead	Phosphor Games
Batman Arkham City: Lockdown	Mobile	Audio Lead	Netherrealm
Mortal Kombat	Xbox 360/PS3	Senior Sound Designer	Netherrealm
F.E.A.R. 3	Xbox 360/PS3	Senior Sound Designer	Netherrealm/Day One
Mortal Kombat vs. DC Universe	Xbox 360/PS3	Senior Sound Designer	Midway
Stranglehold	Xbox 360/PS3	Senior Sound Designer	Midway
Game Party 1-3	Wii	Senior Sound Designer	Midway
NBA Ballers: Chosen One	Xbox 360/PS3	Senior Sound Designer	Midway
Fight Night Round 3	Xbox 360/PS3	Sound Designer	EA
Wrestlemania 21	Xbox /PS2	Senior Sound Designer	Studio Gigante/THQ
Mortal Kombat Shaolin Monks	Xbox /PS2	Sound Designer	Midway
Blitz the League	Xbox /PS2	Sound Designer	Midway
Blitz the League 2	Xbox 360/PS3	Senior Sound Designer	Midway
Lord of the Rings Pinball	Pinball	Sound Designer	Stern
Johnny Nero Action Hero	Arcade	Sound Designer	Play Mechanix
Silverstrike Bowling	Arcade	Sound Designer/Dialog Editor	Incredible Technologies
Sopranos Pinball	Pinball	Sound Designer	Stern
Nascar/Gran Prix	Pinball	Sound Designer	Stern
World Poker Tour	Pinball	Sound Designer	Stern
Ripley's Believe It or Not	Pinball	Sound Designer	Stern